| Spieler | | Figur | | Typ | | Grad | |
|---|---|---|---|---|---|---|---|
| Herkunft | | Alter | J | Größe | m | Gewicht | kg |
| Rasse | | Gestalt | | Aktionshand | | | |
| Glaube | | Haarfarbe | | Augenfarbe | | | |
| Stand | | Midgard Charakterbogen © by Tomcat 2007 | | | | | |
| Beruf | | Schicksalsgunst | | Göttl. Gnade | | | |
| Beschreibung | | | | | | | |

| St | | Au | | persönl. Bonus | | Resistenzen | Grund | Bonus | Total |
|---|---|---|---|---|---|---|---|---|---|
| Gs | | pA | | Ausdauer | | Geist | | | |
| Gw | | Sb | | Schaden | | Körper | | | |
| Ko | | Wk | | Angriff | | Umgebung | | | |
| In | | B | | Abwehr | | Gifttolleranz | | | |
| Zt | | Kaw | | Zauber | | Lp-Max. | | Ap ohne Bo. | |

| Sinne | | Rüstung | | Schutz | Anmerkungen |
|---|---|---|---|---|---|
| Sehen | | Kopf | R | — | |
| Hören | | Hals | R | — | |
| Riechen | | Hände | R | — | |
| Schmecken | | Arme | R | — | |
| Tasten | | Rumpf | R | — | |
| 6. Sinn | | Beine | R | — | |

| Zaubern | Grund | Bonus | Total | Lp | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | | | Ap | | | | | | | | | | |

| Abwehr | Grund | Bonus | Total | Verteidigungswaffe | Anz. | EW | Ap-S | Abwehr |
|---|---|---|---|---|---|---|---|---|
| | | | | | | | | |

| in Rüstung | Bonus | Total |
|---|---|---|
| Angriffsbonus | | |
| Abwehrbonus | | |

| Köcher | |
|---|---|
| | |

| Waffenfertigkeit | Ew | PP | Waffe | Anz. | WR | EW | Schaden |
|---|---|---|---|---|---|---|---|
| Raufen | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |

| Praxispunkte Abwehr | | Resistenz | | Zaubern | | Wunder, Dweomer | |
|---|---|---|---|---|---|---|---|

| Fertigkeiten | EW | PP | Fertigkeiten | EW | PP | Fertigkeiten | EW | PP |
|---|---|---|---|---|---|---|---|---|
| Abrichten | | | Landeskunde +8 | | | Überleben Gebirge | | |
| Akrobatik +8 | | | Laufen | | | Überleben Schnee | | |
| Alchemie | | | Lesen v. Zauberschr. | | | Überleben Steppe | | |
| Athletik | | | Lippenlesen | | | Überleben Sumpf | | |
| Balancieren +8 | | | Meditieren | | | Überleben Wald | | |
| Ballista bedienen | | | Menschenkenntnis +3 | | | Überleben Wüste | | |
| Baukunde +0 | | | Meucheln +0/+6 | | | Verbergen +3 | | |
| Beidhändiger Kampf | | | Musizieren | | | Verführen +3 | | |
| Beredsamkeit +3 | | | Naturkunde +0 | | | Verhören +3 | | |
| Beschatten +3 | | | Pflanzenkunde +0 | | | Verkleiden +5 | | |
| Bogen zu Pferd | | | Rechnen | | | Wagenlenken +3 | | |
| Dichten | | | Reiten +5 | | | Wahrnehmung +2 | | |
| Erste Hilfe | | | Rudern +3 | | | Werfen +4 | | |
| Erzählen +4 | | | Sagenkunde +0 | | | Winden +0 | | |
| Fälschen | | | Schätzen | | | Zauberkunde +0 | | |
| Fallen entdecken | | | Scharfschießen | | | Zeichensprache | | |
| Fallenmechanik +0 | | | Schießen v. Streitw. | | | **Andere Fertigkeit.** | **EW** | **PP** |
| Fallenstellen +1 | | | Schiffsführung | | | | | |
| Fangen +8 | | | Schleichen +3 | | | | | |
| Fechten | | | Schlittenfahre +3 | | | | | |
| Fechten tev. Stil | | | Schlösser öffnen +0 | | | | | |
| Gassenwissen | | | Schwimmen +3 | | | | | |
| Gaukeln | | | Seemannsgang | | | **Sprechen Sprache** | **EW** | **PP** |
| Geheimmech. öffn. +1 | | | Seilkunst +4 | | | | | |
| Geheimzeichen | | | Singen +4 | | | | | |
| Geländelauf +8 | | | Skifahren | | | | | |
| Geschäftstüchtigkeit | | | Springen +8 | | | | | |
| Giftmischen | | | Spurenlesen +0 | | | | | |
| Glücksspiel | | | Stehlen +3 | | | | | |
| Heilkunde | | | Steuern | | | | | |
| Himmelskunde | | | Stimmen nachahmen | | | | | |
| Kampf in Dunkelheit | | | Streitwagen lenken | | | **Schreiben Sprache** | **EW** | **PP** |
| Kampf in Schlachtr. | | | Suchen +3 | | | | | |
| Kampf in Vollrüst. | | | Tanzen +8 | | | | | |
| Kampf zu Pferd | | | Tarnen +3 | | | | | |
| K. vom Streitwagen | | | Tauchen +9 | | | | | |
| Kampftaktik +5 | | | Thaumatographie | | | | | |
| Katapult bedienen | | | Tierkunde +0 | | | | | |
| Klettern +8 | | | Trinken Ko/10 | | | | | |
| Kräuterkunde | | | Überleben Dschungel | | | | | |

| Erfahrungspunkte | | | | | Gegenstand | Anz. | wo getragen | Gegenstand | Anz. | wo getragen | Bekanntschaften |
|---|---|---|---|---|---|---|---|---|---|---|---|
| Datum | Gfp | Zep | Kep | Aep | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| Goldstücke | | | | | | | | | | | |
| | | | | | | | | | | | |
| Silberstücke | | | | | | | | | | | |
| | | | | | | | | | | | |
| Kupferstücke | | | | | | | | | | | |
| | | | | | | | | | | | |
| Edelsteine | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |

| Begleiter | | Grad | | Begleiter | | Grad | | Begleiter | | Grad | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| Art | | Resistenzen | | Art | | Resistenzen | | Art | | Resistenzen | |
| Abwehr | | Ruhe | | Geist | | Abwehr | | Ruhe | | Geist | |
| B | | Vertrauth. | | Körper | | B | | Vertrauth. | | Körper | |
| In | | Sprungkraft | | Umgebung | | In | | Sprungkraft | | Umgebung | |
| Gw | | Wendigkeit | | Gifttoler. | | Gw | | Wendigkeit | | Gifttoler. | |
| Gw belastet | | B belastet | | Rk | R — | Gw belastet | | B belastet | | Rk | R — |
| Waffe | WR | EW | Schaden | Waffe | WR | EW | Schaden | Waffe | WR | EW | Schaden |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| Bemerkungen | | Lp | Ap | Bemerkungen | | Lp | Ap | Bemerkungen | | Lp | Ap |
| | | | | | | | | | | | |
| | | | | | | | | | | | |

# Zauberbogen

Zauberwert +

| Erfolgswert / Ap-Kosten | Zauberspruch | Zauberdauer / Reichweite | Wirkungsb. / Wirkungsd. | Wirkung | Art / Material | Erfolgswert / Ap-Kosten | Zauberspruch | Zauberdauer / Reichweite | Wirkungsb. / Wirkungsd. | Wirkung | Art / Material |
|---|---|---|---|---|---|---|---|---|---|---|---|
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |

# Zauberbogen

| Zauberwert | + |
|---|---|

| Erfolgswert / Ap-Kosten | Zauberspruch | Zauberdauer / Reichweite | Wirkungsb. / Wirkungsd. | Wirkung | Art / Material |
|---|---|---|---|---|---|
| | | | | | |
| | | | | | |
| | | | | | |

| Erfahrungspunkte | | | | | Gegenstand | Anz. | wo getragen | Gegenstand | Anz. | wo getragen | Bekanntschaften |
|---|---|---|---|---|---|---|---|---|---|---|---|
| Datum | Gfp | Zep | Kep | Aep | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| Goldstücke | | | | | | | | | | | |
| | | | | | | | | | | | |
| Silberstücke | | | | | | | | | | | |
| | | | | | | | | | | | |
| Kupferstücke | | | | | | | | | | | |
| | | | | | | | | | | | |
| Edelsteine | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |

| Begleiter | | Grad | | Begleiter | | Grad | |
|---|---|---|---|---|---|---|---|
| Art | | Resistenzen | | Art | | Resistenzen | |
| Abwehr | | Ruhe | | Geist | | Abwehr | | Ruhe | | Geist | |
| B | | Vertrauth. | | Körper | | B | | Vertrauth. | | Körper | |
| In | | Sprungkraft | | Umgebung | | In | | Sprungkraft | | Umgebung | |
| Gw | | Wendigkeit | | Gifttoler. | | Gw | | Wendigkeit | | Gifttoler. | |
| Gw belastet | | B belastet | | Rk | R — | Gw belastet | | B belastet | | Rk | R — |

| Waffe | WR | EW | Schaden | Waffe | WR | EW | Schaden |
|---|---|---|---|---|---|---|---|
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |

| Bemerkungen | | Lp | Ap | Bemerkungen | | Lp | Ap |
|---|---|---|---|---|---|---|---|
| | | | | | | | |
| | | | | | | | |

| Erfahrungspunkte | | | | | Gegenstand | Anz. | wo getragen | Gegenstand | Anz. | wo getragen | Bekanntschaften |
|---|---|---|---|---|---|---|---|---|---|---|---|
| Datum | Gfp | Zep | Kep | Aep | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| Goldstücke | | | | | | | | | | | |
| | | | | | | | | | | | |
| Silberstücke | | | | | | | | | | | |
| | | | | | | | | | | | |
| Kupferstücke | | | | | | | | | | | |
| | | | | | | | | | | | |
| Edelsteine | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| Begleiter | | | Grad | | | | | | | | |
| Art | | | Resistenzen | | | | | | | | |
| Abwehr | | Ruhe | | Geist | | | | | | | |
| B | | Vertrauth. | | Körper | | | | | | | |
| In | | Sprungkraft | | Umgebung | | | | | | | |
| Gw | | Wendigkeit | | Gifttoler. | | | | | | | |
| Gw belastet | | B belastet | | Rk | R — | | | | | | |
| Waffe | | WR | EW | Schaden | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| Bemerkungen | | | Lp | Ap | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |

| Gegenstand | Anz. | wo getragen | Gegenstand | Anz. | wo getragen | Gegenstand | Anz. | wo getragen | Notizen |
|---|---|---|---|---|---|---|---|---|---|
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |